

CONSTITUTION AND BYLAWS OF THE BEERLYMPICS



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Table of Contents

Article		Page Number
Article I	Purpose and Objectives	1
Article II	Ticket Pricing and Prize Payouts	2
Article III	Personal Conduct	4
Article IV	Rules and Regulations	5
Article V	Games and Game Order	8
Article VI	Appendix	11

Article I

Purpose and Objectives

- 1.1 The goal of the Beerlympics, first and foremost, is for everyone involved to have a good time.
- 1.2 The Beerlympics should feel like a welcoming event to everyone who attends. From the serious contenders, to the teams just playing for fun, to the spectators, everyone will be treated with the same level of respect.
- 1.3 Promote competition by offering incentives for teams that play well and place well in the final standings.
- 1.4 Promote competition by regulating each individual game and promoting fair play by making sure all game rules are followed in every game.
- 1.5 Foster an environment for the Beerlympics to flourish and grow. Every year we want to see more teams participating and eventually have people traveling from all around the world to attend.

Article II

Ticket Pricing and Prize Payouts

2.1 There are two tiers of tickets available for teams wanting to play in the Beerlympics.

(a) The \$100 “Silver” Package:

- Register a team of 4 or 5 players to play in the Beerlympics tournament.
- Covers parking and camping fees for the whole team.
- Reserve the country of your choice. We ask that you come dressed in themes or colors related to your chosen country.
- You can reserve the same country for next year’s Beerlympics.
- Each team member gets a Silver wrist band, which means you are a player in the tournament, over 21 years old, and have paid.
- All the beer required for the games.

(b) The \$160 “Gold” Package:

- Register a team of 4 or 5 players to play in the Beerlympics tournament.
- Covers parking and camping fees for the whole team.
- Reserve the country of your choice. We ask that you come dressed in the themes or colors related to your chosen country.
- You can reserve the same country for next year’s Beerlympics.
- Each team member gets a Gold wrist band, which means you are a player in the tournament, over 21 years old, and have paid.
- The Gold wrist band lets you get beer for free from noon to 11:59pm during the event in addition to the beer required for the games.
- Every team member gets the limited edition Beerlympics Glass Mug.

2.2 Tickets for teams to play in the Beerlympics will be available starting November 1st up until 2:00pm the day of the Beerlympics.

2.3 Tickets for spectators are \$5 per person. This includes parking and camping. These tickets will be on sale starting at 12:00pm the day of the Beerlympics and will be sold until 11:00pm. Spectators will be given a Red wrist band to signify they are over 21 years old and have paid.

- 2.4 From November 1st until February 1st, teams that played in last year’s Beerlympics can reclaim the same country. Starting February 1st, all unclaimed countries are available to anyone on a first come first serve basis.
- 2.5 From November 1st until February 1st, tickets will be available for discounted or “Early Bird” prices. Both tiers of tickets are \$20 off during this time.
- 2.6 Anyone over 21 years old inside the Beerlympics venue with a valid wrist band will be able to purchase a Gold wrist band for \$15. These Gold bands will be sold at the Pro Beer Sports booth inside the event. This allows whoever is wearing it to get unlimited beers for the duration of the Beerlympics. If a team loses in the first round of the tournament, each team member gets \$5 off the upgrade purchase to the Gold wrist band.
- 2.7 Payouts for the Beerlympics top teams will be based on the number of total teams participating. The payouts will follow this chart:

Number of Teams	1 st place	2 nd place	3 rd place
1-20	\$1000	-	-
21-24	\$1000	\$300	-
25-28	\$1000	\$300	\$100
29-32	\$1000	\$400	\$100
33+	\$1000	\$400	\$200

- 2.8 The winning team will win \$1000 regardless of how many teams attend. In addition to the prize money, the 1st place team wins the Championship Trophy. The top three teams will also receive medals.
- 2.9 There are no refunds on tickets. All ticket sales are final. Tickets and reserved countries may only be given to someone else or independently sold with written consent from Pro Beer Sports.

Article III

Personal Conduct

- 3.1 Treat others the way you want to be treated.
- 3.2 Threats of physical abuse or violence will not be tolerated. A warning or expulsion from the event may be issued.
- 3.3 Players must treat each game, the event, and their opponents as a “gentleman” or “lady” would. Be polite and respectful at all times.
- 3.4 Disruptive, aggressive, belligerent, and rude conduct will not be tolerated. A warning or expulsion from the event may be issued.
- 3.5 Don’t treat the venue grounds like a trash can or ash tray. Trash cans and cigarette buckets are placed around the arena for your convenience, so please don’t litter. We should always leave the place better than we found it.
- 3.6 Recycling of empty cans is greatly encouraged. Places to put empty cans for recycling will be available. Please be cautious to not put trash in these bins.
- 3.7 Don’t break, damage, or harm any of the equipment or anything at the venue that doesn’t belong to you. Attendees will be held liable for the cost to repair or replace damaged or broken equipment if they break it.
- 3.8 Respect the referees and their decisions.

Article IV

Rules and Regulations

- 4.1 When a team arrives at the Beerlympics venue, they will have to sign-in, write down all members of their team, and sign a waiver. The waiver states that the participants are responsible for their own health and well-being. It also states that the person who signs has read this “Constitution and Bylaws of the Beerlympics” and agrees to abide by the conditions and rules. Everyone must show a legal photo I.D. to prove they are 21 or older. Only those team members get wrist bands and/or mugs. By participating in the Beerlympics, you agree to appear in films and pictures taken at the event that will be used online and in advertising.
- 4.2 Teams may not add members to their team after they have signed in. If a team signs in with four members, they will have to play with those four same players the whole tournament.
- 4.3 If a member of a team must leave or cannot play for any reason, that team forfeits any games they can’t fully supply players for.
- (Example): Team A signed up with four players. One of their players gets sick and can’t play anymore. Team A is up to play Flip Cup which is a four-player game. Team A only has three players left and must forfeit Flip Cup. The next game is Beer Pong, which is a two-player game. Team A can play in Beer Pong.
- 4.4 To start the Beerlympics, each team will have four members participate in the timed Beerlay*. Four teams will all run the relay at the same time. Each team will be individually timed to see how fast they can complete the Relay. These times will be used to determine seeding for the Beerlympics tournament bracket. The team with the fastest time is the 1 seed, second place team is the 2 seed, etc.
- 4.5 Once the bracket is complete and every team has been placed based on their seed, the tournament will start at the top match-up and work down until all teams have played. Based on the number of teams, some teams may receive byes in the first set of match ups.

- 4.6 Teams will face off against another team in a best of 7 game series. Each series consists of two predetermined games that will be game 3 and game 4 of the series. Game 1 will be picked by the team with the higher seed, and game 2 by the team with the lower seed. Game 5 will be picked by the team with less wins in that round, and game 6 by the team with more wins in that round. If the series is tied 2-2, the team with the higher original seed gets to pick Game 5. You cannot pick a game already scheduled for that series. This includes the predetermined games or games already picked by a team. If the series is tied 3-3 after six games, the series will be decided by a 4v4 Mug Race. Refer to Article V for the list of predetermined games each round.
- 4.6 The last two teams will play against each other in the Grand Finals. The Grand Finals are a best of 7 game series. The first 6 games will be picked back and forth by the two teams. The team with the higher seed picks first and games cannot be repeated. If the series is tied 3-3 after six games, the series, and the winner of the Beerlympics, will be decided by a 4v4 Mug Race with the last mug being replaced by Das Boot. Das Boot contains two cans(24oz) of beer. Winner of the Grand Finals wins the Beerlympics.
- 4.7 To determine which team comes in 3rd place, the two teams that lost in the semi-finals will face off in a Mug Race or any Beerlympics game agreed upon unanimously by both teams. This will be done before the Grand Finals. The winner of this Mug Race or game wins 3rd place at the Beerlympics.
- 4.8 We will also be hosting what we call the “Skunk Bowl” for teams that are eliminated early in the Beerlympics. The Skunk Bowl will be a single elimination 8 team bracket. As teams are eliminated from the Beerlympics bracket, we will ask if they want to play in the Skunk Bowl. The first two teams to agree will be placed against each other in the bracket and their series will start. Once 8 teams have entered this way, no other teams may join. A Skunk Bowl series is a best of 3 game series. Teams will play Rock – Paper – Scissors to determine who picks first game. The other team picks the second game. If the series is tied 1-1 after 2 games, a 4v4 Mug Race will be played to determine the winner. In the Skunk Bowl Finals, the tiebreaker is a Mug Race with Das Boot as the end. No Skunk Bowl games will be played during the Grand Finals of the Beerlympics. The Skunk Bowl is not the main priority and can be changed or modified based on time restraints

- 4.9 Pro Beer Sports reserves the right to change the Beerlympics bracket based on the number of teams as we deem appropriate. This includes changing from single elimination to double elimination, changing how many games are in a series, reducing the win conditions of certain games, and anything else we might see fit. This would only happen in the interest of time and making sure that all the games get done.
- 4.10 Players not respecting the referees will not be tolerated. At the referees' discretion, a player or team may be disqualified from their current game, their current match-up, or even thrown out of the Beerlympics for not following the rules outlined in Article III or Article IV.
- 4.11 Every game played will be overseen by an official referee trusted to uphold the game's integrity by ensuring the game is played fairly and all games rules are followed by both teams.
- 4.12 What the referee says is final. Any disputes that the referee cannot settle will be reviewed on video, when available, by a trio of refs. Whatever decision two out of three of those refs make will be final. If after video review the refs are unable to determine the correct ruling, or video review is unavailable, a replay of the game/round may be issued. A Mug Race or Das Boot may be issued to settle the dispute.
- 4.13 Teams and players are responsible for knowing the rules of the games being played at the Beerlympics. All games have videos and rules written on the website (www.ProBeerSports.com). We will also go over the rules at the event and will answer any questions. "I didn't know the rules" will not be a valid excuse in any instance or circumstance.
- 4.14 If a team is found to have cheated or unfairly circumvented the rules to gain an advantage, a referee may disqualify them from their current game, current round, or the whole event at their discretion.
- 4.15 For games that require flipping a cup, the cup is not considered successfully flipped unless 100% of the rim of the cup is in complete contact with the table top unassisted. If the cup is wobbling, it is not considered settled or successfully flipped. If the rim of the cup is 100% in contact with the table top but still sliding on the table, that is considered settled and is successfully flipped.

- 4.15 Small amounts of beer spilling down the cheeks or lips is acceptable in all chugging events except Das Boot. Excessive spilling is grounds for a disqualification or a penalty at the discretion of the referee.
- 4.16 Not a single drop of beer may spill when drinking Das Boot. If any beer spills while drinking Das Boot, the result is a disqualification.
- 4.17 The following actions and items are prohibited from the Beerlympics:
- Guns/Firearms and Weapons
 - Glass bottles or containers
 - Fireworks
 - Unauthorized vending
 - Camping on roads/paths
- 4.18 Hard liquor is a banned substance in the venue and for players and teams still active in the Beerlympics tournament. The Beerlympics is a marathon and not a sprint. Drinking will happen and there is no need to get drunk while getting drunk. It is the BEERlympics not the WHISKYlympics.
- 4.19 Pro Beer Sports is not liable for injury or illness accrued at the Beerlympics. Players at the Beerlympics are responsible for their own health and well-being. Some of the games require physical activity that could result in injury. Drinking excessive amounts of alcohol can lead to serious illness or even death. Players need to know their limits and teammates need to watch out for each other to make sure no one ends up in the hospital. Refs will also be monitoring players to make sure that everyone is staying safe. Please drink lots of water and make sure you eat.

*Beerlay invented by Pro Beer Sports. To learn the rules of the Beerlay or any other Beerlympics games, check out www.ProBeerSports.com

Article V

Games and Game Order

5.1 The games that can possibly be played at the Beerlympics are as follows:

- Beer Pong (2v2)
- Quarters (2v2)
- Ponghole (2v2)
- Sticky Wicket (2v2)
- Sink the Biz (3v3)
- Flong (3v3)
- Thumper (3v3)
- Flip Cup (4v4)
- Brewball (4v4)
- Regicide (4v4)
- Mug Race (4v4) (Cannot be picked as a game. It is just a tiebreaker)
- Mug Race with Das Boot (4v4) (Tiebreaker in the Grand Finals.)

5.2 Each round of games will be played in the following order:

- **Round 1:**
Pick 1, Pick 2, Flip Cup, Sticky Wicket, Pick 3, Pick 4, Mug Race
- **Round 2:**
Pick 1, Pick 2, Flong, Sink the Biz, Pick 3, Pick 4, Mug Race
- **Round 3:**
Pick 1, Pick 2, Brewball, Ponghole, Pick 3, Pick 4, Mug Race
- **Round 4:**
Pick 1, Pick 2, Quarters, Beer Pong, Pick 3, Pick 4, Mug Race
- **Round 5:**
Pick 1, Pick 2, Flip Cup, Brewball, Pick 3, Pick 4, Mug Race
- **Grand Finals:**
Pick 1, Pick 2, Pick 3, Pick 4, Pick 5, Pick 6, Mug Race with Das Boot

5.3 The team with the higher seed gets Pick 1. The lower seed gets Pick 2. If there is a team losing the series going into Pick 3, they get Pick 3. The other team gets Pick 4. If the series is tied going into Pick 3, the higher seed teams gets Pick 3 and the lower seed team gets Pick 4.

- 5.4 It is considered “Round 1” until all teams have played in at least one series.
- 5.5 The number of rounds played will be determined by the number of total teams in the Beerlympics bracket.
- 5.6 The first four games of a round may be played in any order based on what tables are available. Playing them in the picked order will be prioritized when possible

Article VI

Appendix

6.1 A list major rules that were removed or changed from the previous year.

- “4.3 Every member of the team must compete in at least one game each round of the Beerlympics. You may not have a 5th teammate who never plays a single game. Failure to end a series before all teammates have played is grounds for disqualifications.” This is no longer a rule. (removed 4-2-18)
- The game of “Baseball” is now called “Brewball”. (changed 4-2-18)
- Thumper is now a playable game during the Beerlympics and may be picked by any team during any of their turns to pick a game. (changed 4-2-18)
- Regicide is now a playable game during the Beerlympics and may be picked by any team during any of their turns to pick a game. It is no longer used to determine seeding at the start of the event. (changed 4-2-18)
- The Beerlay (Sponsored by Staffords) will be used to determine seeding instead of Regicide. (changed 4-2-18)